

FT10 DESERTION

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HISTORICAL ACCOUNT

LOCATION: Velikye Louki

DATE: 28 December 1942

COMMENTARY: Surrounded in Velikye Louki since 26 November, the Germans 83rd Infantry Division are reduced has move back gradually before the Soviet attacks. In spite of calls to the help of the Baron Von Sass, that directs besieged them, the aerial restocking remains limit and troops of counterattack stomp in their tentatives to loosen the vice around the city. The weakened Germans were systematically pounded by the very superior enemy artillery (18,000 shells of all calibres were fired on December 24 alone). In addition, the Soviet tanks operated in groups and knew how to remain out of the effective range of the German anti-tank guns. Thus, they could neutralise them one by one and then attack German machine gun nests, what facilitates the stain of the infantry. On 27 December, numerous 50mm and 75mm anti-tank guns were destroyed, allowing the Soviets to advance to the north-west of the city. The following day, the 249th Estonian Division flooded the "Stettin" strong point and continued its advance toward the centre of the city.

At 1320 hours the Soviets reach room of the walks. or are regroup the German heavy howitzers of the 183rd regiment of artillery. Very quickly pieces are has short of munitions and Soviets pursue their advance grace with the help of flame-thrower tanks. But at that moment 5 officers and 250 Estonian Estonians chose to desert. They were insert immediately in the German defensive positions, what permitted to limit the advance this day her.

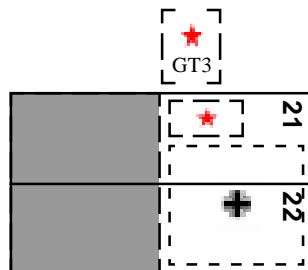
If about an attacking combattients half with relentlessness during the battle (the bataillon of candidates to the party Communist eir 50% of losses), the other part was little reliable and one counted Estonians mombreuses defections and Latvian ds. But it didn't change the fundamental state of the battle. Von Sass had beautiful to ask anti-tank guns and flame-throwers, but he received little and too late. After 52 days of siege the city fell on 15 January. 17,000 German deaths came to confirm the hedgehog defence was henceforth impracticable considering the Soviet superiority.



TURN RECORD CHART

⬢ GERMAN Sets Up First	1	2	★ 3	4	5	6	7	8	END
★ ALLIES Moves First									

THE BATTLEFIELD AND CONDITIONS



Only hex rows A-P are playable.

All buildings are Single Story.

EC are Ground and Falling Snow with No Wind at start.

VICTORY CONDITIONS

The Soviets win at game end if they Control building 22F5 and the two German Guns are destroyed/captured.

SCENARIO SPECIFIC RULES:

- 1 The FT of the OT34 have X12 instead of X10, but each OT34 may fire/add its FT in a OVR a maximum of four times during the scenario, after which the FT is disabled.
- 2 At the beginning of every German MPh. every sole Soviet Good Order non-crew MMC (and non-prisoner) > 2 hexes from a Good Order Soviet SMC and within 8MF or less of an unconcealed Good Order German unit in its LOS (free LOS Check allows), must take a NTC. If it fails it deserts according to the following rules. The unit becomes a German 4-4-7 (or 2-3-7 so HS), abandons all SW it possesses, becomes "Berserk" and "Charges" during the MPh toward the nearest unconcealed German Good Order unit and in its LOS, under the control of the German player (A15.42, A15.43 and A15.431 apply). Russian defensive fire is allowed very evidently and the German MMC "target" is penalised by no means since it is about a defection. After entering the hex of the German unit that triggered the desertion, the MMC must stop its movement and loses its "Berserk" status at the end of the MPh. The unit becomes fully controlled by the German player for the rest of the scenario.

Elements of 249th Infantry Division, 7th Estonian Corps set up on/ north of 21H10-21P6.

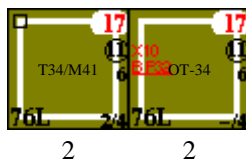
Balance: Russian Good Order MMC can desert if they are > 4 hexes from a Good Order Russian SMC.



ELR: 3
SAN: 3



Elements of the 2nd Guards Mechanised Corp enter 21P9 on GT3.

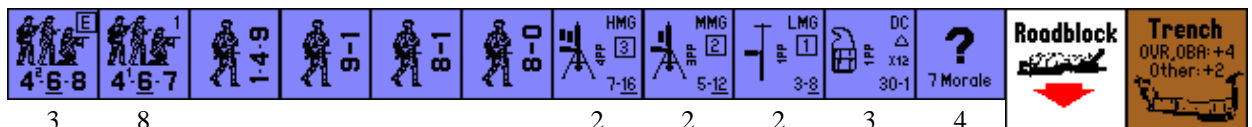


Elements of the 83rd Infantry Division set up south of 21H10-21P6. The trenches are connected to an adjacent building Location (as per SSR RB6).

Balance: Russian Good Order MMC can desert if they are > 1 hexes from a Good Order Russian SMC.



ELR: 4
SAN: 3



Battery 2, 183rd Artillery Regiment set up ≤1 hex from 22L7. The Guns suffer from Ammo Shortage.

